

## Design Experience

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**Designer for Utah Fashion Week** February 2016  
Salt Lake City, UT; researching/designing/patterning/constructing 6 outfits based on Middle Eastern fashion

**Costume Designer for *Misalliance*** November 2015  
Brigham Young University (BYU) - Margetts Theatre (black box) - Provo, UT; designing for a cast of 9

**Costume Design Assistant (Mary Farahnakian, Designer) for *The Winter's Tale*** March 2015  
BYU - Pardoe Theatre (proscenium) - Provo, UT; aided in research/paperwork/rendering/fittings/pulling stock/designing, personally responsible for designing 8 characters, some sewing and altering for a cast of 25

**Designer for Provo Fashion Week** April 2014  
Provo, UT; designed/patterned/constructed outfits for 2 runway shows

**Costume Design Assistant (Melanie Lamb, Designer) for *Pride and Prejudice*** April 2014  
BYU - Pardoe Theatre - Provo, UT; aided in paperwork/rendering/pulling stock/fittings/designing, personally responsible for designing 2 characters

## Construction Experience

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**Freelance Sewing Contractor** 2009 to current  
Mapleton, UT; pattern/drape/sew, create patterns and prototypes for manufacturing

**BYU Costume Shop Intern** Spring 2015  
BYU - Provo UT; aided costume shop with organization/alterations/restocking/stitching

## Other Experience

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**Makeup Design Assistant (Juliette Lewis, Designer) for *Mother Courage and Her Children*** March 2016  
BYU - Pardoe Theatre - Provo, UT; aiding in research/paperwork/pulling stock/designing

**Teacher's Assistant for Sewing Classes** January 2013 to April 2015  
BYU - Provo, UT; assisted teaching/grading for beginning (SFL 187) and intermediate (SFL 287) sewing classes

## Recognition

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Presenter at the Utah Conference of Undergraduate Research and the regional Costume Society of America conferences (2014) on topics of historical costume, awarded 2 grants from the Office of Creative Research and Activities (ORCA) for costume design projects 2013 and 2015

## Education and Skills

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BA in Theatre Arts Studies, emphasis in Costumes, April 2016 (BYU)

Costume history, research, specialty construction (undergarments, swimwear, millinery, footwear, masks, armor), flat patterning, draping, fabric paint and dye, computer (Photoshop, Corel Painter, Bernina embroidery software), operating embroidery machines, operating industrial sewing machines

**\*Portfolio and references available at [rebekahsilverdesigns.weebly.com](http://rebekahsilverdesigns.weebly.com)**